



"No problem is more important politically, morally, spiritually and aesthetically, than that posed by the degradation of the urban fabric" Roger Scruton

"How do other species learn to survive and thrive for ten thousand generations or more? It's by taking care of the place that will take care of their offspring" Roman Krznaric



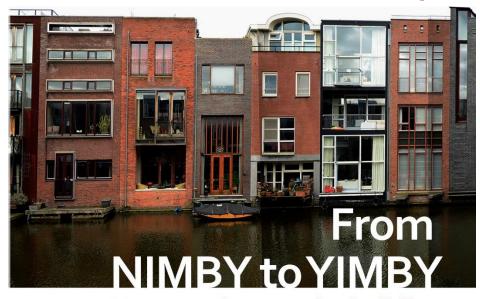
- 1. Good design is not subjective: there are discoverable links between place and beauty with health, happiness, prosperity and sustainability and they matter
- 2. Ask the people: don't try to and improve places "on your own" or "against" the establishment. Work with and be empowered by local preferences. Keep it visual.
- 3.Be good ancestors: creating loveable places for the long term is properly resilient and "deep green" not "green wash"
- 4.It's the pictures not the words: beware of "good design" as a phrase

What is CREATE streets?



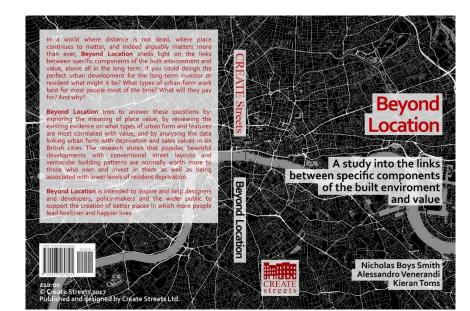
- Create Streets is a London-based social enterprise with an associated charity (the Create Streets Foundation)
- We exist to make it easier to develop popular, high density, beautiful, street-based economically and socially successful developments with strong local support and which residents will love for generations.
- We do research into what people will support in the built environment, where they are happy, why and what they'll pay for. We do comparative analysis of planning systems, of why people oppose new housing and how to change their minds.
- We also work with landowners, community groups, councils and developers to put it all into practice
- We believe that we can point to an increasing number of places where we are building increased support for new housing on the ground.

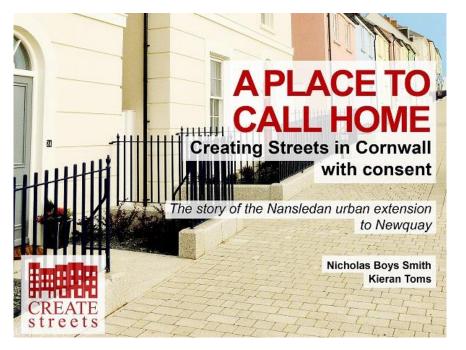
What do we do – research and publications



How to win votes by building more homes









What we do – what streets do people prefer and why



What turns space that is public into a public space? Why are some streets and squares valued and others shunned? Why do people tend to prefer some places rather than others? And how does this affect their behaviour? This study summarises existing research and sets out important new primary research (the most far-reaching ever conducted) into why people like some squares, spaces and streets and avoid others. The authors propose ten steps to help design beautiful and popular public spaces in which more people will want to be for more of the time.

"A masterful study which recognises that satisfying streets and squares are not lucky coincidence but the result of a number of ingredients that we can and must plan for when designing cities. An artful recipe book for that most crucial of human achievements: good cities."

Alain de Botton

"Bursting with evidence and case studies from around the world, Of Streets and Squares is a super-powerful tool for creating delightful public space in cities. This book makes me very happy."

Charles Montgomery

"Wonderful work setting the paradigm for healthy, humane new development in the 21st century."

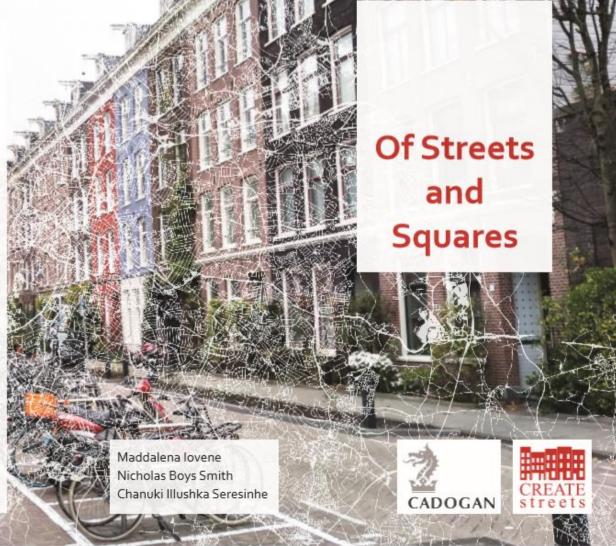
Ann Sussmann



£15.00 ©Create Streets 2019

Published and designed by Create Streets Ltd.



























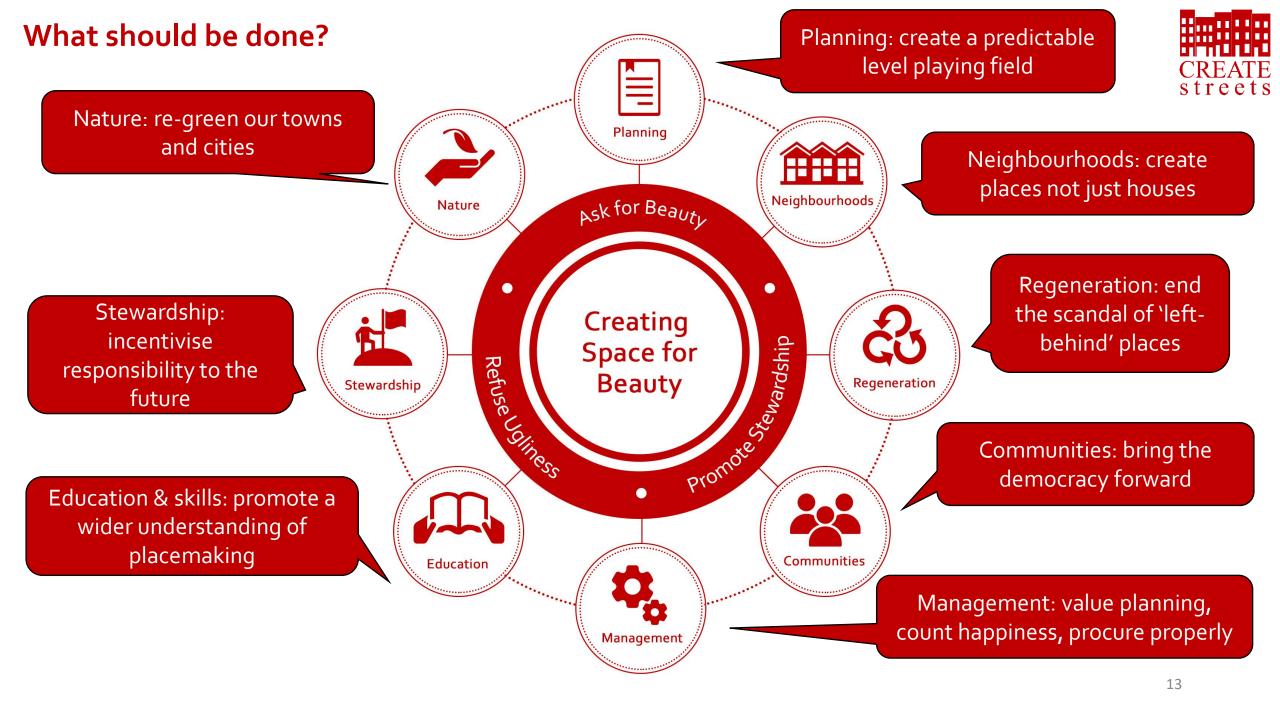
Living with Beauty

Promoting health, well-being and sustainable growth

The report of the Building Better, Building Beautiful Commission

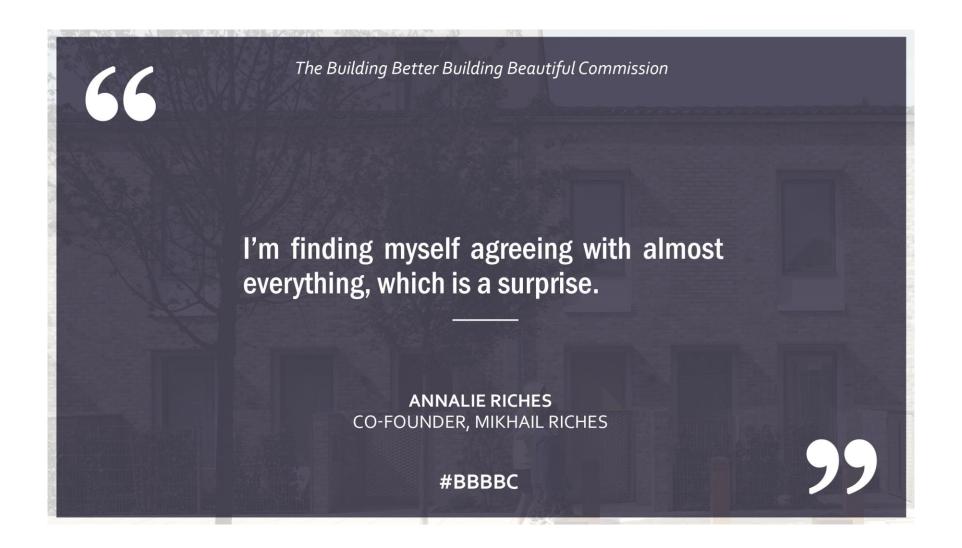
JANUARY 2020





Building Better Building Beautiful: the response





Building Better Building Beautiful: the response





The response

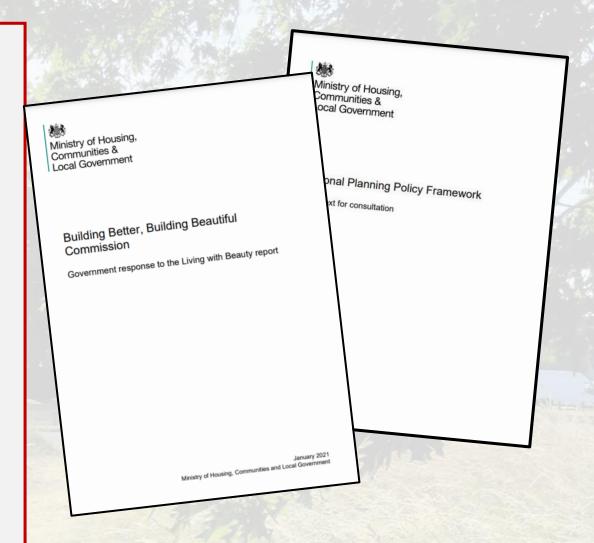




Changes to NPPF and response to Living with Beauty



- Draft changes to the NPPF were released alongside a full response to the Building Better, Building Beautiful Commission's stating the recommendations which they would be taking forward. These include:
 - making beauty and placemaking a strategic policy
 - putting an emphasis on approving good design as well as refusing poor quality schemes
 - asking local planning authorities to produce their own design codes
 - asking for new streets to be tree-lined
 - improving biodiversity net gain and access to nature through design



The National Model Design Code

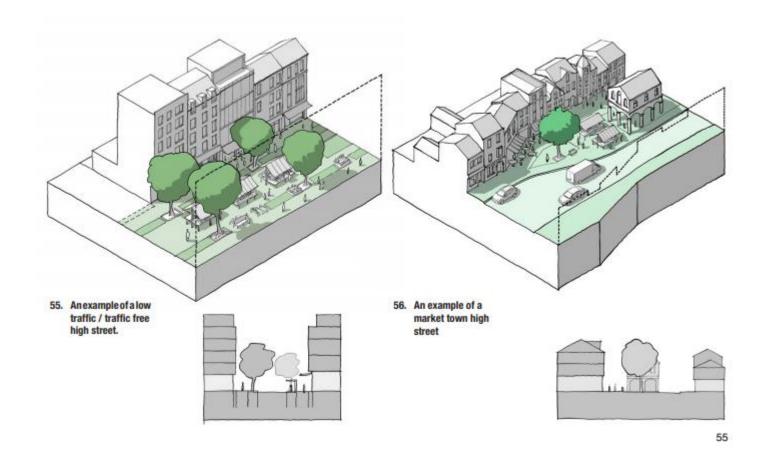


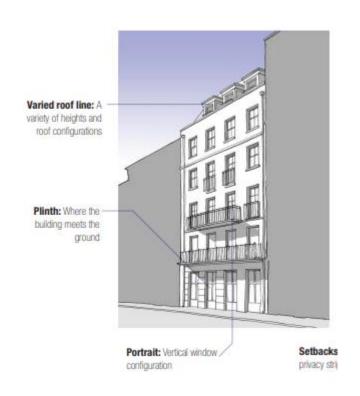
- Created as part of the revised suite of planning practice guidance and released in January 2021 (to be read and used together with the NDG and NPPF)
- Actually a process for creating them not a code
- The purpose is to make it easier and simpler for local authorities to create successful design codes for their area
- Design codes are a great tool to help local authorities create better places and to encourage smaller house builders
- It was co-created by MHCLG and Urbed, an urban design practice in Manchester
- Here is a quick 2 minute introduction from Andy Von Bradsky, the Head of Architecture at MHCLG...



New National Model Design Code





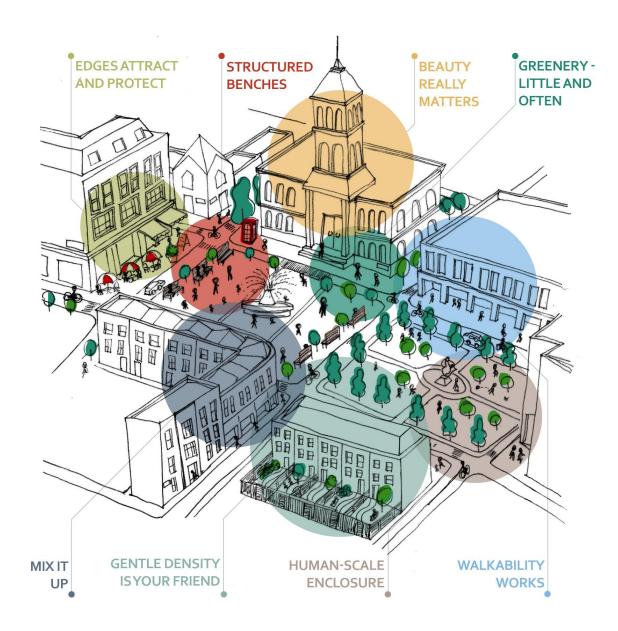




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What makes a place?





What makes a place?





Gentle density is your friend



Open spaces should be 50-100 metres wide

The best and most beautiful streets and squares are typically in areas of 'gentle density', half way between the extremes of tower blocks and extended suburbia. Buildings that are 3-7 storeys high, built up space that is 45-65% of the total area, and blocks between 50-150 metres long are normally best.



Greenery - little and often



- Plant trees 8-15m apart
- 5-15% of land should be public gardens

People like being in green places. Urban greenery is associated with higher physical & mental wellbeing, as long as it is used. You can maximise this by planting street trees, interweaving green spaces into streets and squares. However, greenery on its own is not enough. Squares can be popular places without a blade of grass in sight.



Structured benches and statues



6-10% of squares should be seating

Where seating is matters. Horizontal infrastructure, with a bit of structure, helps humans play the right roles: benches that face a fountain; an arcade that faces a square, with a statue or a podium in it. You should not 'bench wash' an ugly and windy chasm or art wash on a traffic island. Most people will avoid them.



Beauty really matters



Protected buldings improve perception of place by 19%

The most popular places with 70-90% of the population have a strong sense of place and 'could not be anywhere.' They have 'active facades' that 'live' and have variety in pattern. These developments also tend to be more long-lasting and resilient. Their organised complexity attracts, interests and reassures.

What makes a place?





Mix it up!



60% of people prefer to live in a mixed use neighbourhood Places with a textured mix of different land uses, and active façades, are nearly always more successful. They attract more people and generate more diverse and engaging environments. They can work for longer portions of the day by mixing people at work, lunch, home and play.



Edges attract and protect



80% of people prefer to sit facing a court

The edges of streets and squares attract us. This is partly lived experience (it is where we are used to pavements going, even when a street is pedestrianised). But it is also sensory. There is more to look at (shop fronts, cafés) and (in a square) edges allow us to step back and either watch the world go past, or sample the space.



Human scale enclosure



Height to width ratio from 1:0.85 to 1:1.5

Most people like to spend time in places that are enclosed and human scale, without feeling too closed off. There is a necessary moment for views that open up as you round a corner, for grand vistas, for open parks, but many of the most popular streets surrounding and linking such views are surprisingly human-scale.



Walkability works

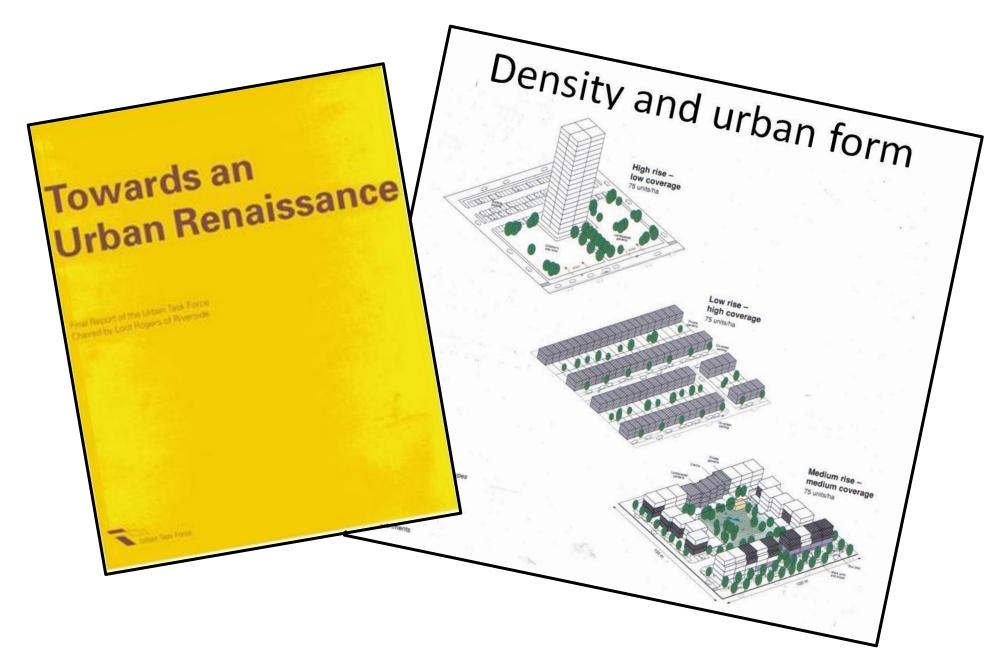


Residential roads should be 20mph

..but does not quite mean maximising space to walk. Compact, walkable & 'bikeable' environments are good for you. People walk in them more and are healthier and happier. This in turn drives higher values. More walking is encouraged by engaging façades, regularly spaced trees, presence of resting places, and wide pavements.

Towards an Urban Renaissance?





More liveable cities over the last 20 years







Garden suburbs are consistently popular...

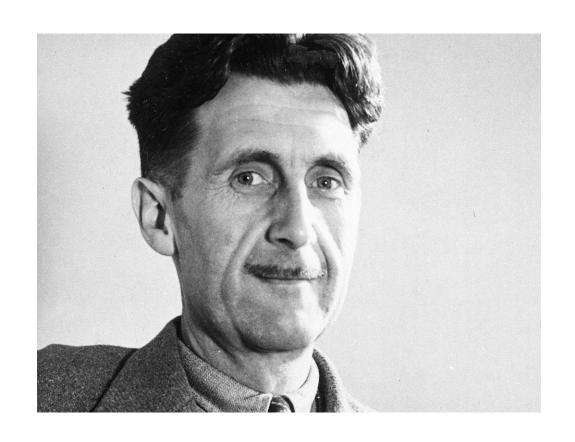




- 61% 75% preference detached homes (2013 Europe wide survey)
- (9 out of 14 studies houses vs. flats)
- Space, personal greenery (OECD housing metrics)
- Multiple studies find that many people can be happier in suburbs

... because people need their own space and autonomy





"...even when they are communal are not official – the pub, the back garden, the fireside and the 'nice cup of tea'"

George Orwell, The Lion and the Unicorn

Low density suburbs need much more space – even for their infrastructure







Gentle density trades off the advantages of propinquity and space







Green is good for you 'little and often'



Green is good for you...

- Famous study by Roger Ulrich, showed patients recover better with view of natural scene
- 9 studies correlate vegetation with lower levels of crime & expected crime.
- Communal gardens & actually gardening can be associated with higher happiness, wellbeing
- View of greenery gives 5-30% more value (above all over water or when rare)
- Studies link street trees with reduction in speed and crashes, improvement of air quality and of both mental and physical health

... except when it isn't

- 8 studies that associate levels of greenery with higher fear and more fear of crime – specifically with denser vegetation. One study does correlate with higher crime
- Beyond 2-3 blocks people visit parks far less. (US)
- Focus groups suggest preference for personal space vs communal
- Some popular & complex have unsustainable running costs
- Health correlates most with "scenicness" (sic) rather than greenery.
- Consideration must be given to relationship with rest of built environment.



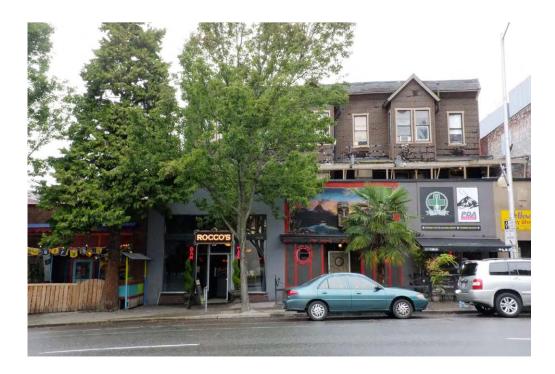
Traditional block patterns are associated with lower crime





- Clear blocks& fronts
- Mews
- Lower crime (Perth & London studies)
- Less traffic
- More walkable
- More useable green space

Facades impact behaviour...







Volunteers posed as lost tourists by both

10% offered to help7% offered their phone4% led to destination

2.2% offered to help1% offered their phone1% led to destination

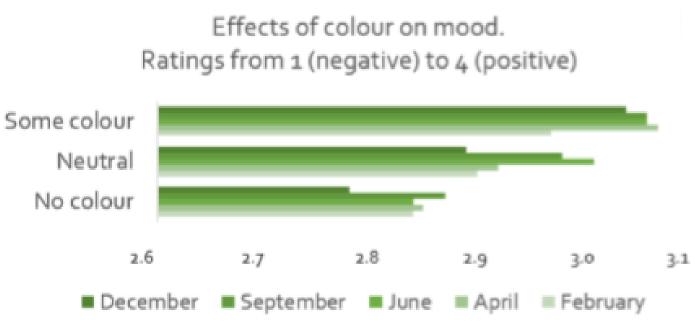
Source: Happy City

Colour improves mood

Survey of 899 people in 4 countries



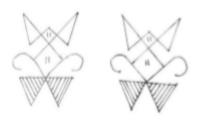




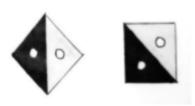
People prefer symmetry or near symmetry

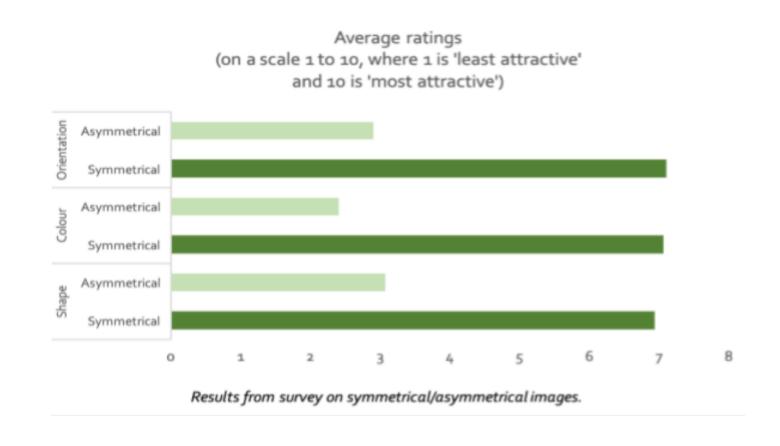
2006 Survey of 40 students

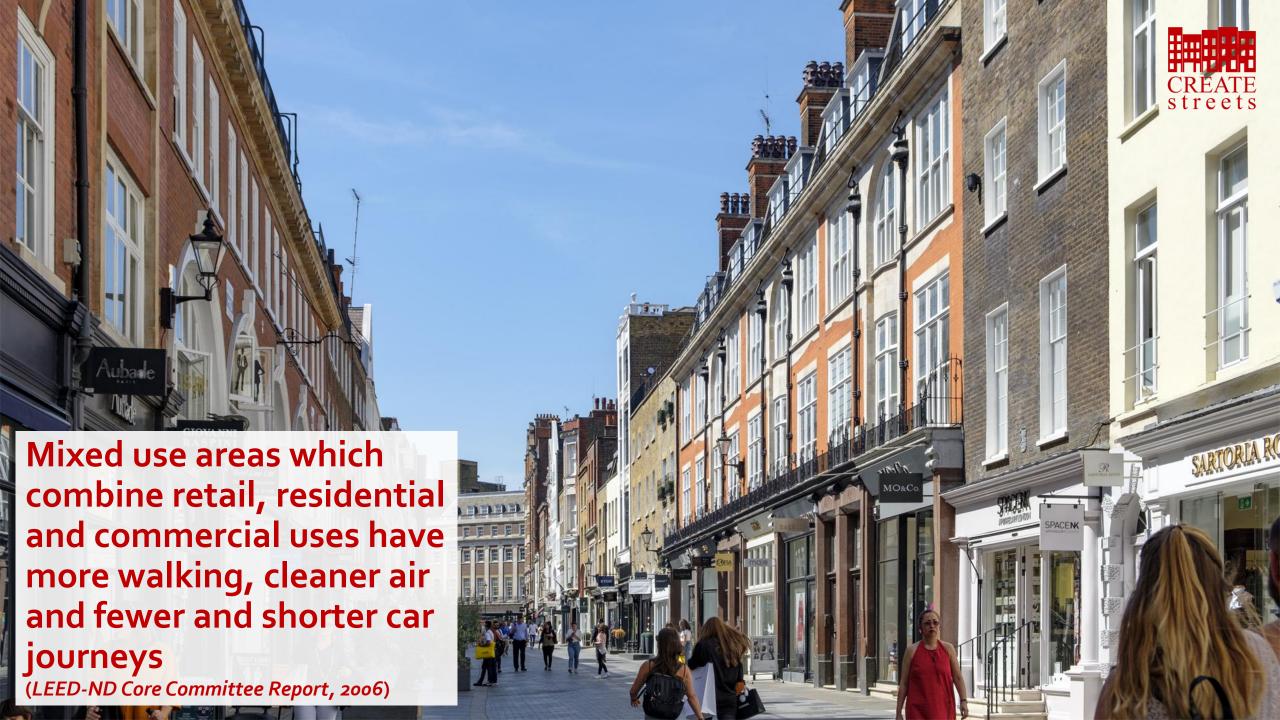












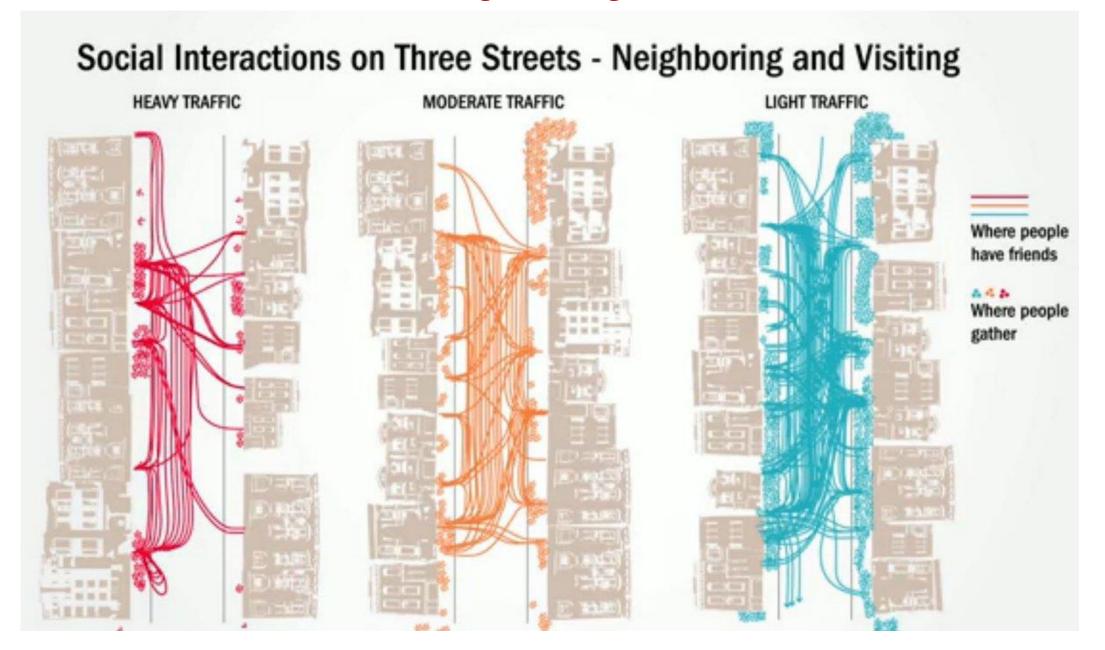
Streets with lots of cars....



	'Heavy' Street	'Moderate' Street	`Light' Street
Vehicles per 24 hours	15,750	8,700	2,000
% renters	92%	67%	50%
Mean length of residence (years)	8.0	9.2	16.3
Friends per person (on street)	0.9	1.3	3.0
Acquaintance s per person (on street)	3.1	4.1	6.3
Friendships 'across the street'	Few	Some	Many

.... tend to be related to knowing few neighbours





Steps & physical health

- 84% of total relationship between "front entrance" variable & physical functioning was attributable to its direct relationship with physical functioning
- Indirect pathway (through social support and psychological distress) accounted for the remaining 16%

(and multiple studies in offices say the same thing – the new Bartlett in London)

.... but of course we've all but banned steps since 1999



Modest front gardens are good for knowing your neighbours...





- A Copenhagen study of two parallel streets (one with and one without front gardens) found twelve times as much neighbourly activity in the street with front gardens versus the one without
- Another Copenhagen study found that 35% more people used outdoor areas with front gardens than those without
- An Australian study of similar streets in a neighbourhood found that 69% of neighbourly interactions took place in or adjacent to the modest front gardens

Living in very big blocks tends not to be good for you...



Create Streets: evidence from controlled studies, 1962 - 2007

Association	Total number of studies	% showing high rise 'bad'	% showing no link	% showing high rise 'good'
Satisfaction with home	12	92%	0%	8%
Levels of mental strain, crowing, stress, optimism	19	66%	21%	11%
Depression and more serious mental health	5	100%	0%	0%
Suicide	4	50%	50%	0%
Behavioural problems for children	5	80%	20%	0%
Levels of crime	6	50%	50%	0%
Fear of crime	2	50%	0%	50%
Pro or anti-social behaviour	5	100%	0%	0%
Levels of social engagement and social capital	16	75%	13%	13%
Children's' progress in high- rise	11	91%	9%	0%
Total	85	78%	12%	11%

"the literature suggests that high-rises are less satisfactory than other housing forms for most people, that they are not optimal for children, that social relations are more impersonal and helping behaviour is less than in other housing forms, that crime and fear of crime are greater, and that they may independently account for some suicides" **Professor Robert Gifford literature review**

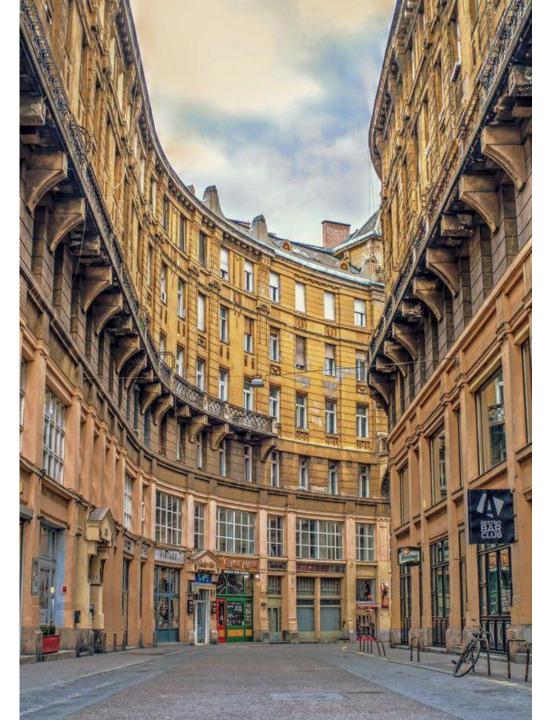
Vancouver high rise residents ...

- less likely than those living in detached homes to know their neighbours' names - 56% to 81%
- Less likely to have done them a favour -23% to 48%
- Less likely to trust them 40% to 60%
- Less likely to believe that their wallet would be returned if lost locally - 55% to 68%

Source: Create Streets Research, Gifford, Vancouver Foundation

Does beauty matter for place satisfaction?

- 2011 survey of 27,000 respondents in ten
 US cities found stronger correlations
 between a place's physical beauty and
 people's satisfaction with their
 communities than any other attributes
- Factors such as 'overall economic security' nowhere close





Does beauty matter for health?

- UK survey of 1.5 million ratings of 212,000 images
- More 'scenic' places correlated with better health
- Correlated better than the amount of greenery



Is beauty subjective or objective?

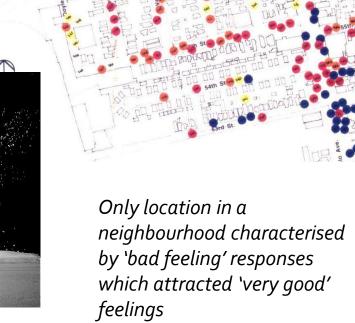


Self reporting on where people feel

- Very good
- Good
- Bad
- Very bad

Type of house that attracted the most positive responses





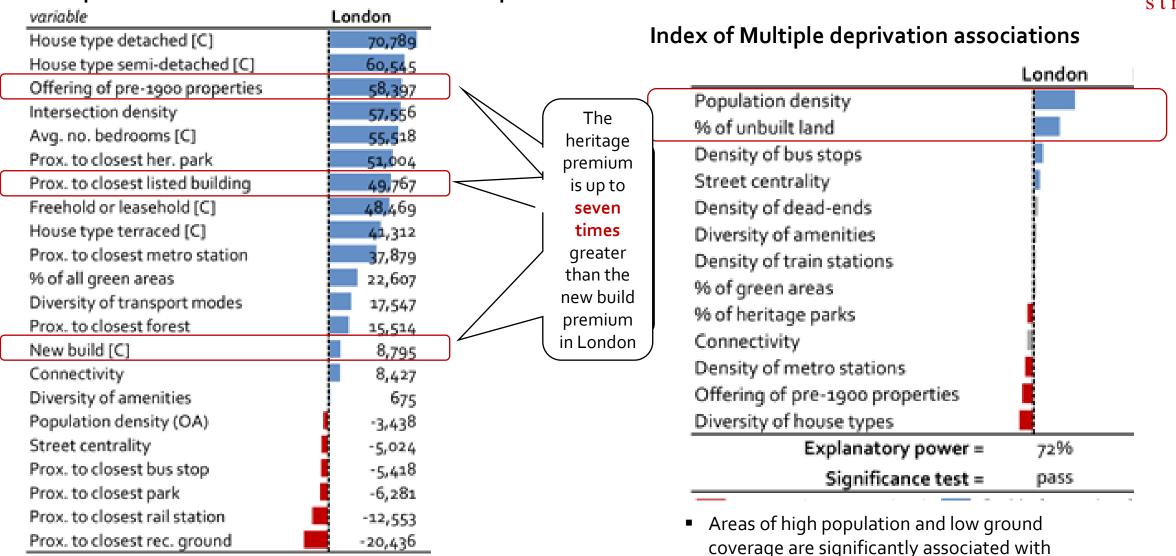


Source: Yodan Rofe, Planum

Lessons from a study of every sale in London in 2016

CREATE streets

Sales premiums associated with different components



higher deprivation

Source: Create Streets, Beyond Location

Popular design increases value

Design & value, 2016 Dutch study





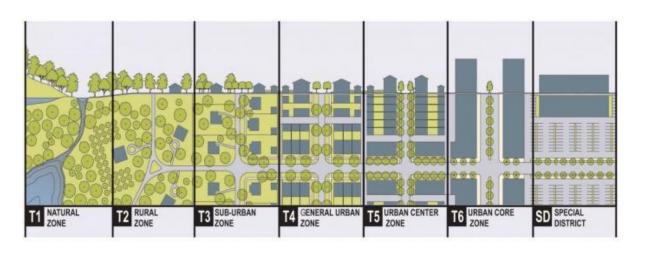


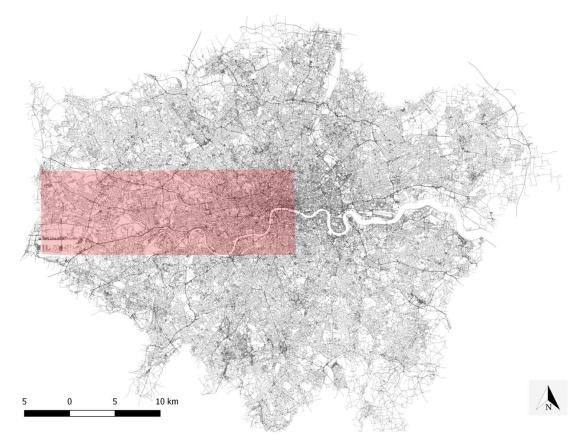
- 60,000 housing transactions from 1995-2014
- Vinex programme of walkable town extensions
- Pure neo-traditional sold a value premium of 15%
- Houses which referred to traditional design sold at premium of 5%
- Not a reflection of higher incomes of residents
- 2% discount when more supply – economics trumps place effect?

Predictors of place quality - we took transects in 6 cities





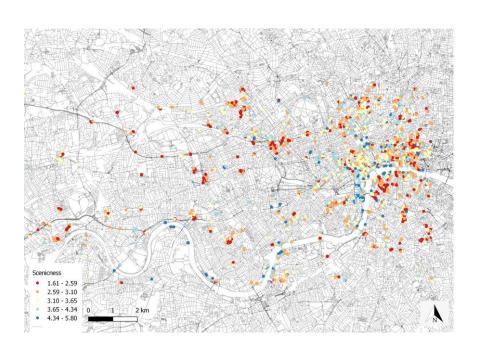




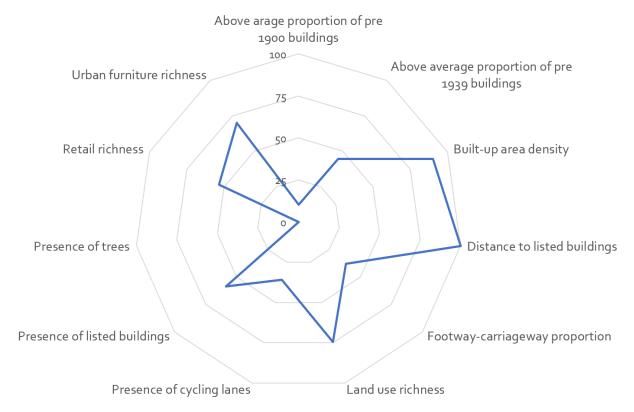
Predictors of place quality

CREATE

Place beauty analysis – base on 1.5 million ratings of >212,000 images



London: predictors of 'scenicness'



Main predictors of popular places in London

Place beauty analysis – base on 1.5 million ratings of >212,000 images



- Distance to a listed building
- High built up area density
- Richness of land use
- Richness of urban furniture
- Immediate presence of a listed building
- Richness of commercial activities
- Average proportion of pre-1939 buildings
- Proportion of pavement vs carriageway

London's least popular places

CREATE

Place beauty analysis – base on 1.5 million ratings of >212,000 images









Score: 3.3

Score: 2.2







Score: 2.2

Score: 2.5

Score: 3.7

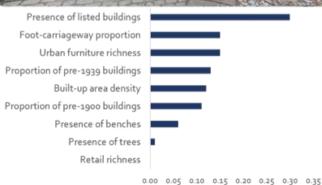
Examples of low scoring places with a high number of trees.

London's most popular places

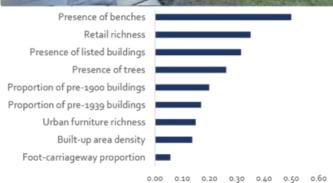
CREATE

Place beauty analysis – base on 1.5 million ratings of >212,000 images

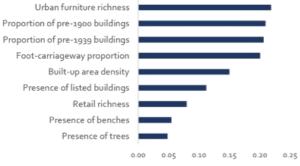








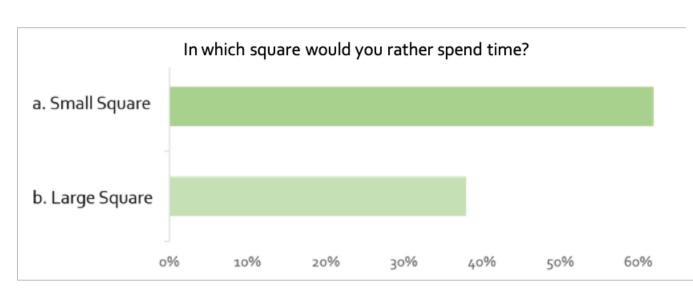




People appear to prefer slightly smaller squares with more enclosure

CREATE streets

721 respondents online



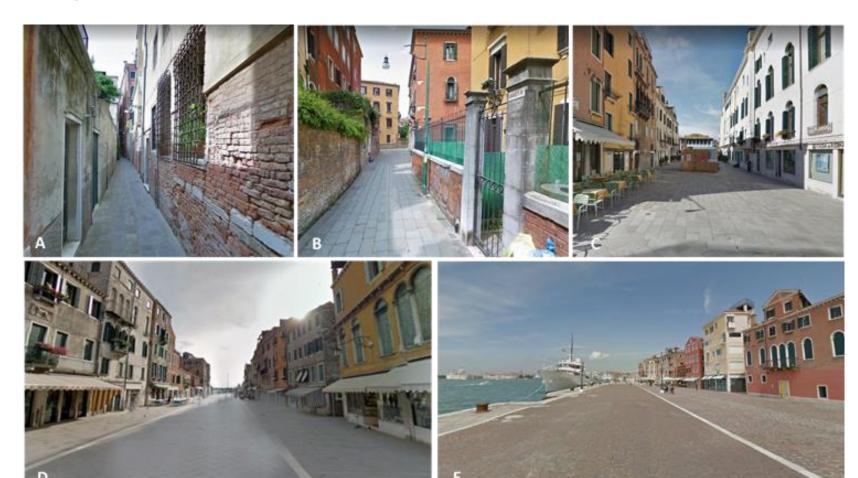


Height to width ratio of 1:1 vs 1:3

What streets to people want to walk in?

CREATE streets

419 respondents online

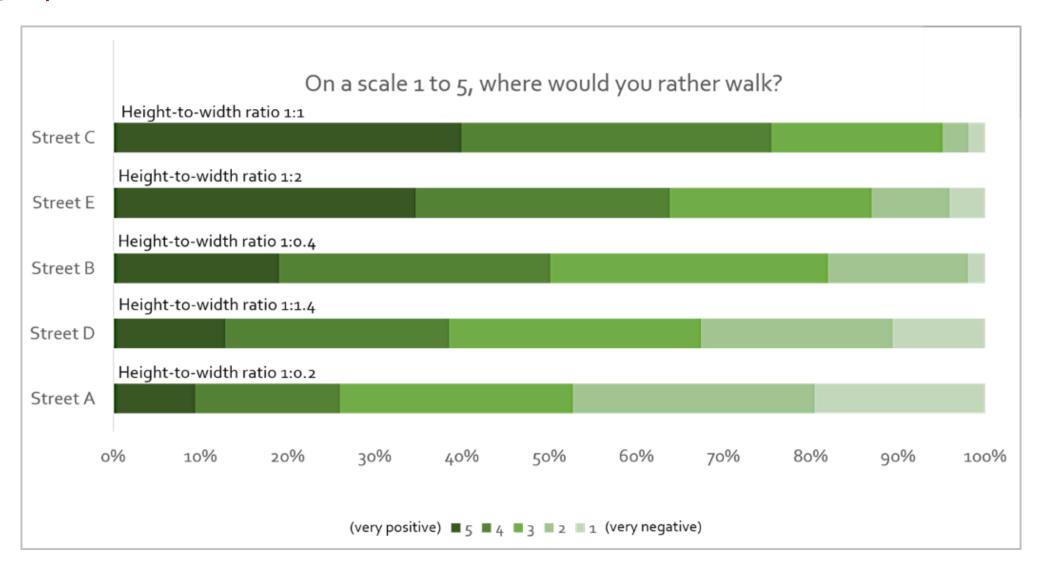


Height to width ratio of from 1:02 to 1:2

Again people appear to prefer a ratio of about 1:1

CREATE streets

419 respondents online



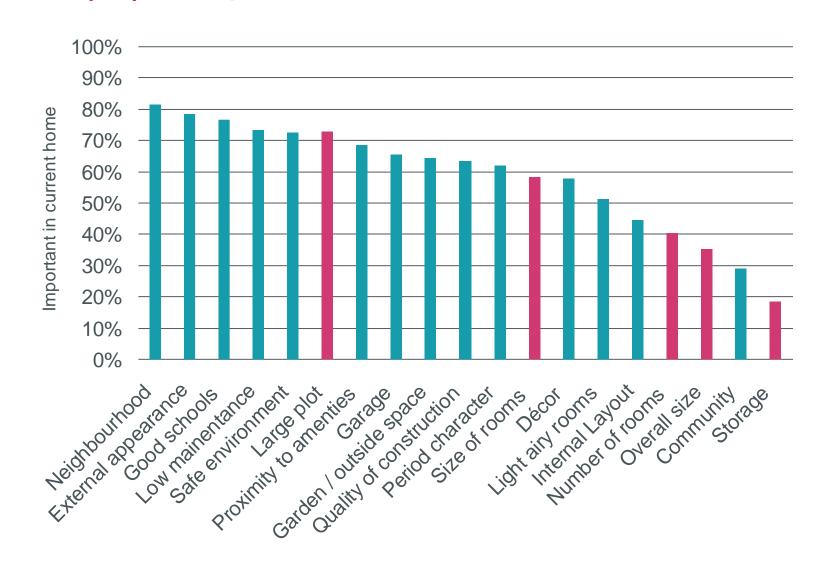


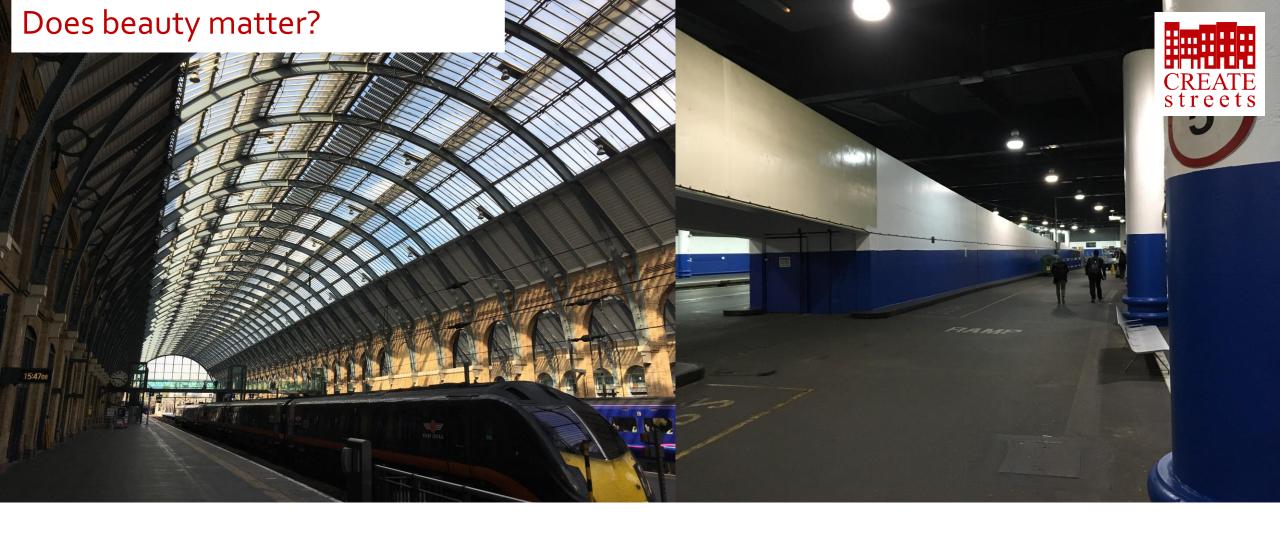
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People say design matters



What people want, Savills research





Two visions for humanity.... Touching the sublime or scuttling for the bunker.....







The Postcard Test







There are **many** Boston postcards with this building: The Old State House from c. 1717

You'll find no postcards in Boston with this one: Boston City Hall, from c. 1968

Design has major impact on <u>support</u> for homes



Q2 I am now going to show you five different types of new housing... to what extent would you support or oppose the building of new homes similar to the photo in your local area on brownfield land?

Ipsos MORISocial Research Institute



Type A (Derwenthorpe)



Type D(Bude)



Type B (South London)



23%

61%



Key:

Type C (Poundbury)

34%

46%

Strongly/ tend to support Strongly/ tend to oppose

75%

12%

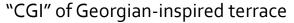
NB – Respondents asked to review initial screen of all five images for a minute before rating each image individually (and order randomised for each respondent) – see methodology note.

Base: 1,000 adults aged 15+ in Great Britain. Fieldwork dates 15-31 May 2015

Source: Ipsos MORI / Create Streets

Q1: which of these would you most want to see built on an urban street very near to where you or a close friend live? (order randomised in Pop-up Poll)





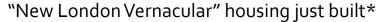


40%

"Pastiche" of Victorian housing built in 1999



47%





7%

The 'Design Disconnect'

Innovative housing just built*



6%

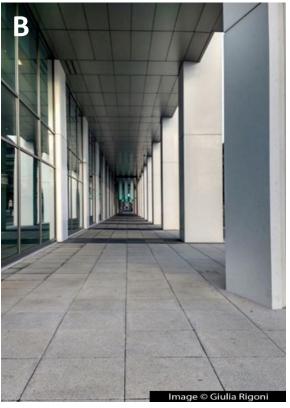
^{*} Prize-winning. Total of nine awards for these two options

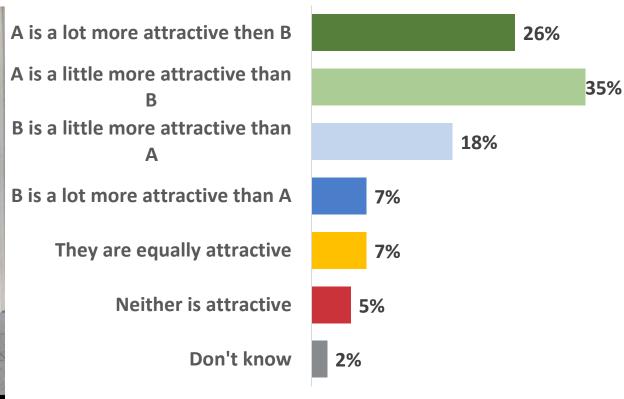
Q. Do you think one of the two places is more attractive than the other, are these places equally attractive or are neither attractive?



Pair #1 (Images A (Mantoa, Italy) and B (St. Vincent Street, Glasgow)







A more attractive

61%

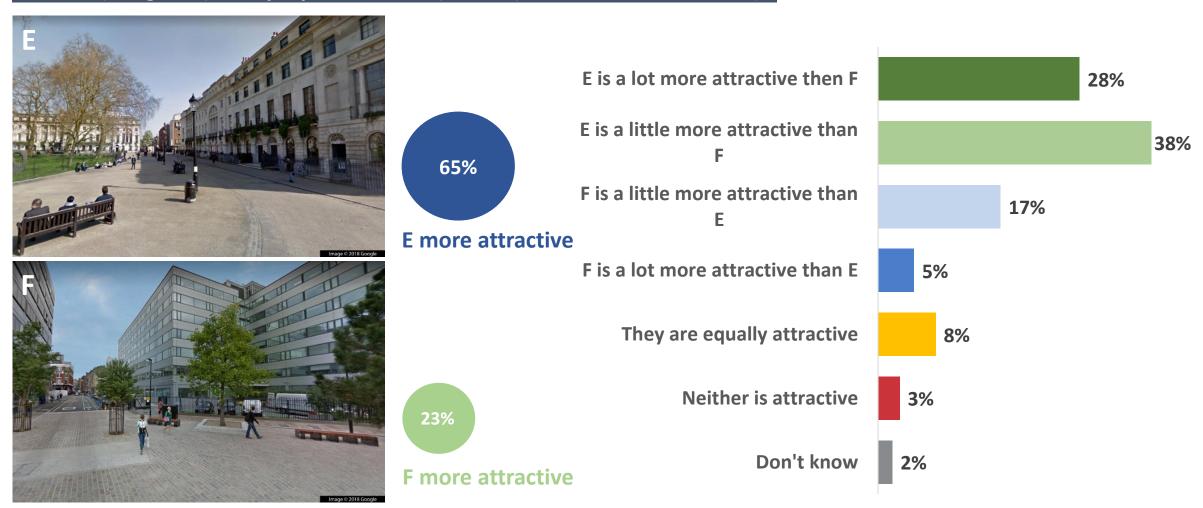


B more attractive

Q. Do you think one of the two places is more attractive than the other, are these places equally attractive or are neither attractive?



Pair #3 (Images E (Fitzroy Square, London) and F (Leonard Street, London)



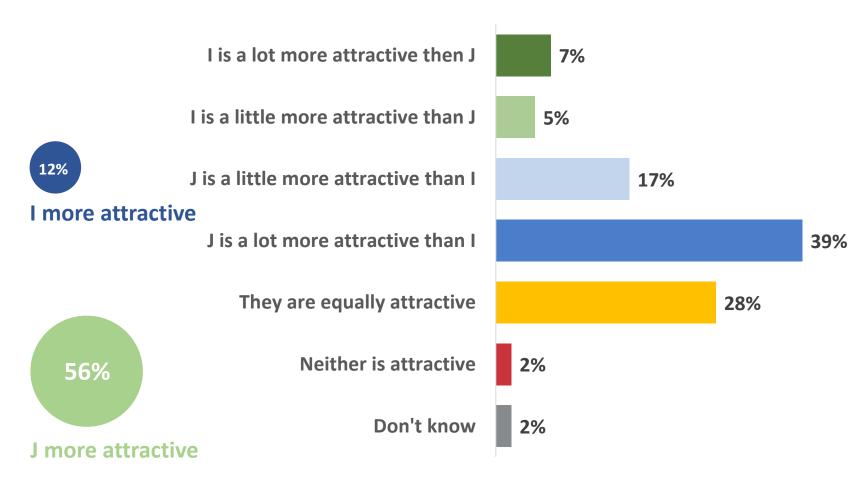
Q. Do you think one of the two places is more attractive than the other, are these places equally attractive or are neither attractive?



Pair #5 (Images I (New Street Square, London) and J (Old Square, London)







Source: Create Streets/ Ipsos MORI

Base: 2,198 British adults aged 16+, 26-31 October 2018

Some DOs



DO engage wide

DO engage early

DO engage honestly (seek to understand first, not persuade)

DO ask real questions (Not of the "do you want to put people first?" variety)

DO engage visually

DO ask simple questions (where do you like to be? what is your favourite part of town?)

DO be ambitious- trying to get planning back on the table. Dare to show a better more sustainable, beautiful world

DO engage deep as well

DO be very worried if your team's or your consultants' recommendations don't link to public preferences

DO learn from best practice

DO keep code short, visual & numerical ("must", "should", "can")

DO engage visually (easier & cheaper now)





A QUICK GUIDE TO VISUAL PREFERENCE SURVEYS



What is a visual preference survey?

Visual preference surveys are a simple and effective participatory design and research technique to gauge quickly and relatively cheaply the preferences of the public or a specific target group. They should focus on one design aspect with everything else held as constant as possible. Usually two to seven pairs of images are presented to gauge preferences for specific issues.

What questions can you ask?

Visual preferences surveys should be used to test public preferences for one specific issue or a linked subset of issues. These can include a building's height, façade pattern, or overall style; very specific details such as windows, doors, materials, colours, roof types or level of ornament: a street's sense of enclosure, carriageway design; or the design of or components within a public space.

Why use a visual preference survey?

Visual preference surveys can empower communities and bypass unnecessary distractions. They can help public officials, developers, and architects understand. Or whatever is deemed appropriate and relevant. what is popular during the planning and design stage of

a development. They can also be used to research public preferences

How to make a visual preference survey?

Visual preference surveys should aim to use images which are as similar as possible. Ideally, only the elements which are compared should be different. Often images will need to be edited to align extraneous aspects such as sky colour or level of greenery which might influence the result.

How do you ask your questions?

Wherever possible, ask as tangible, specific and 'real' a question as possible. Sometimes it is right to ask "which of these do you prefer?" But normally you should relate questions to real life or to actual changes to a place:

- "Which of these buildings would you rather live next
- "Where would you rather sit?"
- "Where would you rather walk?"
- "Which of these would you rather see built near your

A visual preference survey for buildings



- The example above compares buildings with two very different facade patterns.
- The camera angle should be as similar as possible. Sometimes two different versions of the same comparison from different angles may be appropriate.
- . The buildings being compared should ideally be of a . similar size.
- The weather should be similar, particularly the colour.



- of the sky. This is one of the simplest elements to align using photo editing software.
- The surroundings should be comparable. For example, don't compare a building in a busy urban setting with a building in a green, leafy setting.
- The foreground elements should be similar, including the number of people, cars, trees or other obstacles and the amount and quality of street furniture.

A visual preference survey for public spaces



- . The example above compares two public squares of a different size.
- . Be very clear about the primary focus of your comparison. Is it the size of the public space? The sense of enclosure (the ratio of height to width)? Is it the number of trees? Or the amount, positioning or quality of street furniture? Ideally, test only for one element in your comparisons.
- . Depending on your focus, try to control for as many . variables as possible. This will minimize the risk of



accusations of a bias.

- . For example, if the focus is on the size of the public space, the amount of trees and greenery should be similar and the surrounding buildings should be of a similar size, materials and level of ornament. If it is the level of greenery, the size of the space, the nature of the buildings and the amount of traffic or people should be
- Again, in all cases it is important to match the weather and sky colour.

Some examples



A visual preference survey comparing architectural styles for public buildings



A visual preference survey on the presence of people in



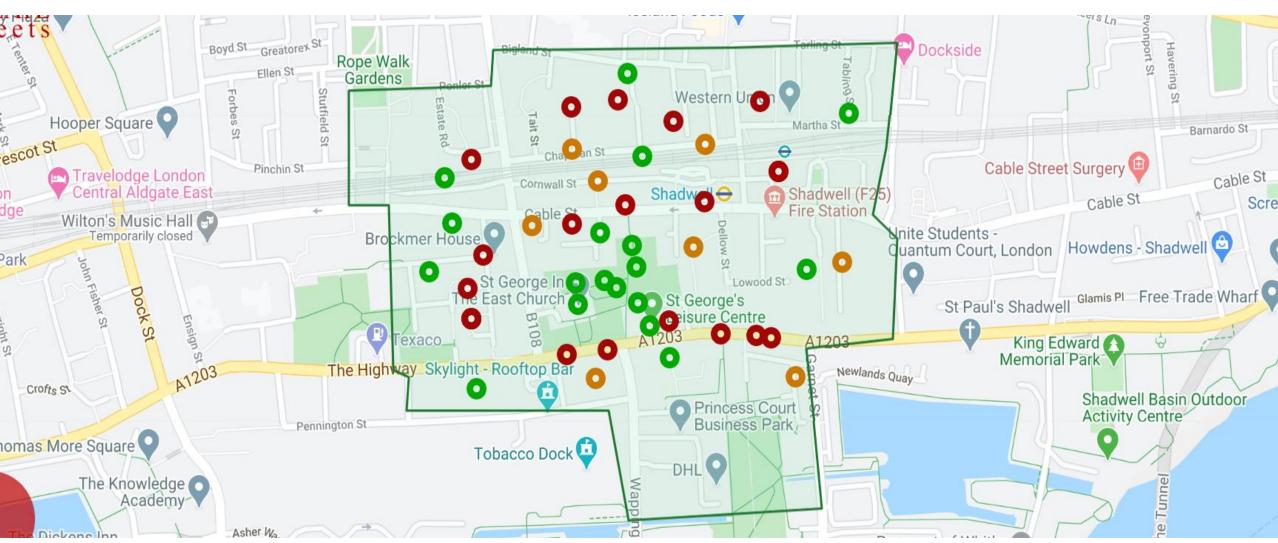
A visual preference survey on the positioning of benches in public spaces



A visual profesence survey comparing public

DO ask simple questions....



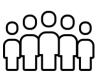


Online mapping platform

The who and the why

The Create Communities tool is Ideal for, but not limited to...













Community groups | Local authorities | Urban design practices | Architectural practices | Developers

Which can be used to support...

- Town centre regeneration
- Active travel surveys
- Community led development

- Urban design
- Planning applications
- Climate net zero action plans



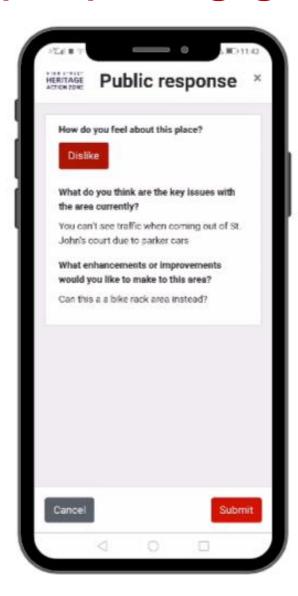
A useful and easy way to engage

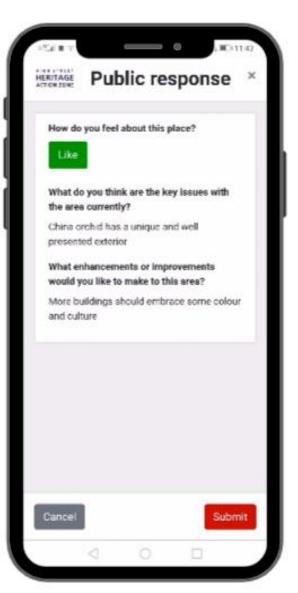
CREATE communities

Create Communities allows individuals to submit their opinions on a specific location; with positive responses demonstrating what is effective at making good places, and the negative highlighting potential areas for improvement.

The questions and locations are fully customisable, and unique to your project needs.









Accessible to all





Our tool can be used on any smart phone or computer and with the ability to drag and drop into street view, it can be used from anywhere, even on the go.





With a simple user interface and the utilisation of Google maps, the tool is easy to use and familiar for a wide range of participants. To contribute, users simply explore, place a pin and respond to the set questions.

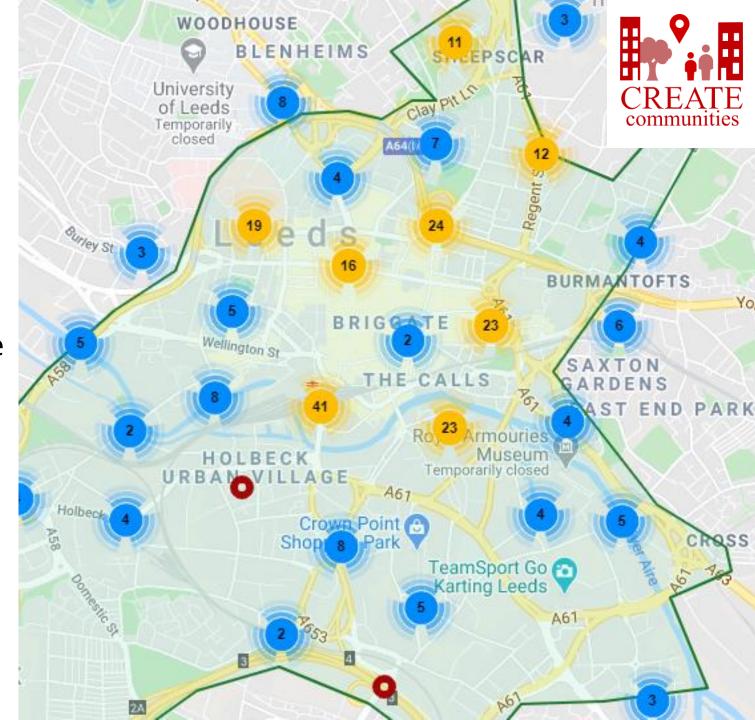
"More user friendly than other maps, and cheaper!" – Leeds Civic Trust

An effective option

The use of the Create Communities tool in a project in Leeds generated over 1000 organic responses in only 4 days.

No paid marketing was needed, accomplished simply through the power of social media sharing.

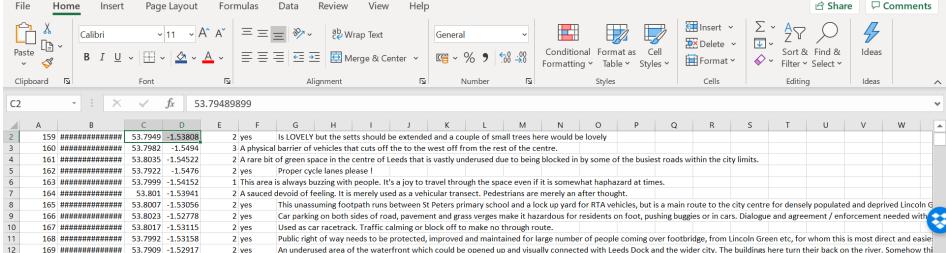
In another project in mid Devon, the tool had over 400 responses. When compared to the 15 online and 10 paper surveys that were completed within the same project, the difference in engagement is clear.

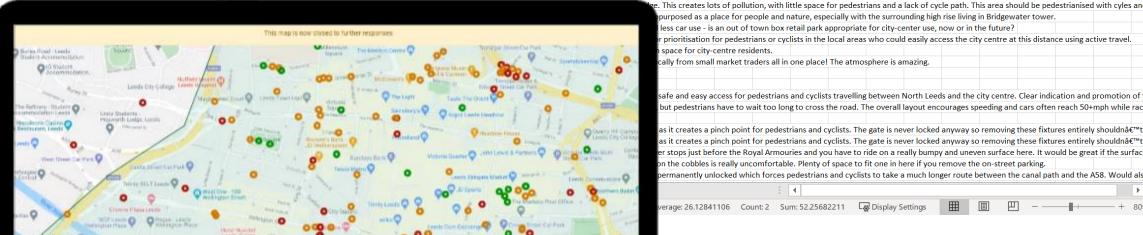


The data

You can request the raw data at any point during your project, compiled in an Excel spreadsheet. Additionally we can generate detailed analytics for you and even after your interactive map is closed to responses, it can stay up for viewing.







afe and easy access for pedestrians and cyclists travelling between North Leeds and the city centre. Clear indication and promotion of but pedestrians have to wait too long to cross the road. The overall layout encourages speeding and cars often reach 50+mph while rac

prioritisation for pedestrians or cyclists in the local areas who could easily access the city centre at this distance using active travel.

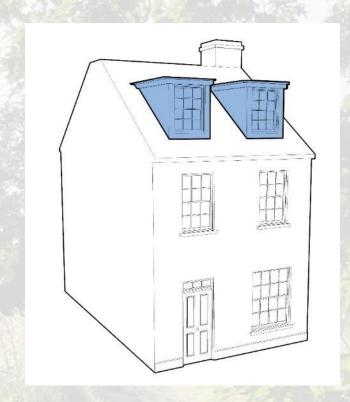
ourposed as a place for people and nature, especially with the surrounding high rise living in Bridgewater tower. less car use - is an out of town box retail park appropriate for city-center use, now or in the future?

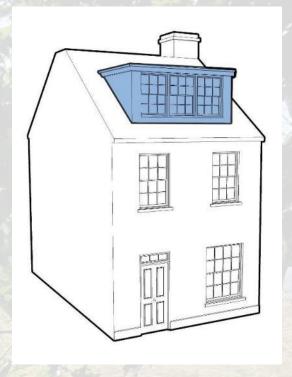
as it creates a pinch point for pedestrians and cyclists. The gate is never locked anyway so removing these fixtures entirely shouldn't as it creates a pinch point for pedestrians and cyclists. The gate is never locked anyway so removing these fixtures entirely shouldn't r stops just before the Royal Armouries and you have to ride on a really bumpy and uneven surface here. It would be great if the surfac n the cobbles is really uncomfortable. Plenty of space to fit one in here if you remove the on-street parking ermanently unlocked which forces pedestrians and cyclists to take a much longer route between the canal path and the A58. Would als

DO keep codes short, visual and numerical



- Keeping the code as short as possible makes it easier to read and more accessible to users
- Pictures and drawings are an effective way of expressing what you are trying to say quickly and simply
- It prevents ambiguity especially for members of the community and smaller developers







Use simple clear and concise language throughout – coding with things developers 'must do', 'should do' and 'could do'

- We recommend using simple language and clear 'coding' to differentiate which things 'must' be included, 'should' be included or 'can' be included.
- Set this coding out at the beginning of the document to make it easy to read.
 - MUST: Mandatory design practices; developments that do not abide by them will not be permitted.
 - SHOULD: Design practices which are strongly encouraged due to the benefit
 that it will have on the neighbourhood, except in situations where the design
 practice cannot be applied for specific reasons.
 - CAN: Design practices which are recommended but whose absence will not drastically affect the overall quality of the development.
- This is so that the document is easy to read and accessible to all users

Building height and mass

Building heights must respect the surrounding heights, and must not create overlooking or impede access to natural light. Developments should not be more than five storeys and should have a setback on the fifth storey. In the Brooks, buildings can be up to six storeys in height. On Castle Road, buildings must not exceed three storeys. On Luton Road, buildings should not exceed four storeys, except for the area between Castle Road and Luton Primary School, where they should not exceed three stories. Figure 23 highlights acceptable building heights in different areas of the neighbourhood. Bay widths should not surpass 6 meters except in cases where an increase in width can be justified.

Some DON'Ts



- DON'T assume the public are biased in favour of cars or traditional architecture- they are rationally responding to the world around them. Public are wiser than you may realise
- DON'T obsess about "viability." You're setting the land price (There are some exemptions)
- DON'T disregard public preferences. If you do planning will fail & be seen to fail as it did post war
- DON'T be ignorant of the data & research on where people are happy & where they flourish
- DON'T waste money. Lots of consultants willing to fleece you
- DON'T feel you need to code for everything- focus on essentials

DON'T disregard public preferences



63% felt beauty should be an aim of planning

86% felt that "beauty is important" 87% felt that good design helped promote newdevelopment

Where would you wish to live?





Terraced houses just like in the old days....the old terraced houses were fabulous....we had little yards and we'd talk over the back fences....you could pop over the road....such a strong community

Social tenant, East London







Questions Asked During the Event



We asked: How much bigger should the new community centre be?

We asked: What's the right trade off between height, number of homes and affordability?

You said: Focus on the quality of the space, keep it well maintained

You said: It's important that the new homes are not too high, we care about light and privacy.

We asked: How much bigger should we make the allotments?

You said: We want more outdoor recreational spaces

We asked: Should our affordable homes be larger family homes or smaller homes which are wheelchair accessible?

You said: Overcrowding is an issue. We want family homes, and to stay on the estate as we get older







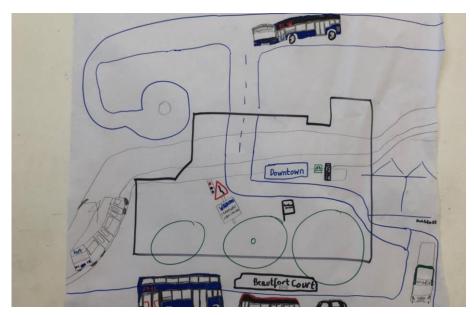
	100% Affordable	67% Affordable	50% Affordable	
4 Storeys (48 units)				No extra Subsidy
5 Storeys (60 units)				Some extra Subsidy High extra Subsidy
6 Storeys (72 units)				Costings assume a double size community centre

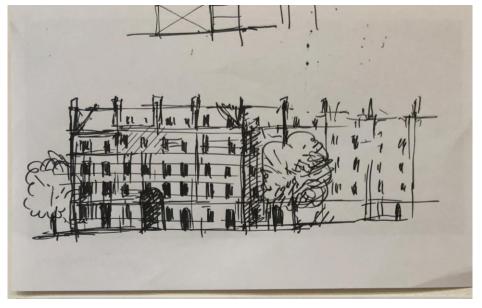




Sketches from the Day













A possible process...



- 1. Have a very clear sense of what you want to achieve
- 2. Mapping survey (where do you like / dislike? Where should be improved? How?)
- 3. Visual preference surveys keep it comparable ("vertical infrastructure" as well as "horizontal infrastructure")
- 4. Run a "deep" online workshop (NOT just with "usual suspects") and probably in real life
- Create a short and visual code with three tiers (must, should, can. Use the criteria that Office for Place has shared)
- Test it back both "deep" & "wide"

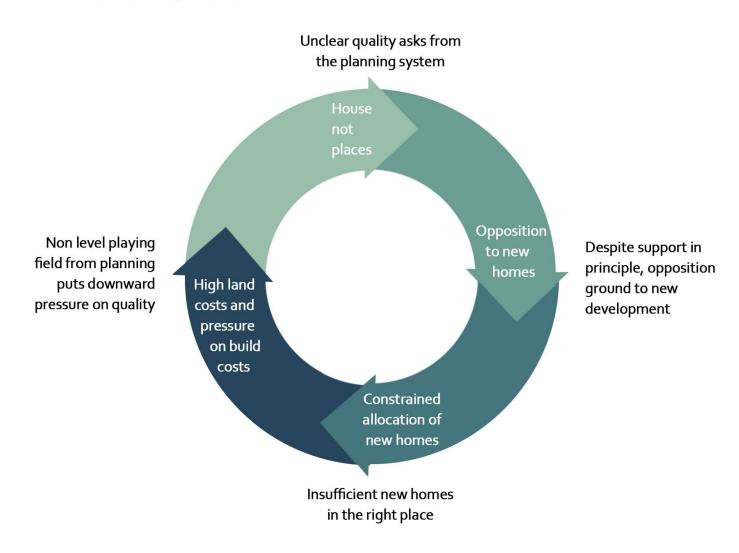


- 1. Good design is not subjective: there are discoverable links between place and beauty with health, happiness, prosperity and sustainability and they matter
- 2.Ask the people: don't try to and improve places "on your own" or "against" the establishment. Work with and be empowered by local preferences. Keep it visual.
- 3.Be good ancestor: creating loveable places for the long term is properly resilient and "deep green" not "green wash"
- 4.It's the pictures not the words: beware of "good design" as a phrase

From a vicious circle of parasitic development...

#BBBBC

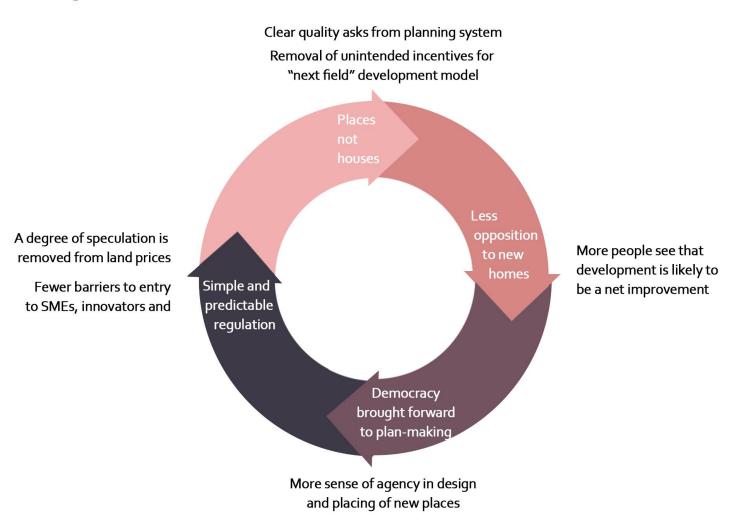
Vicious Circle of Parasitic Development



... to a virtuous circle of regenerative development

#BBBBC

Virtuous Circle of Regenerative Development



Deep green – four layers not one layer



- 1. Making buildings
- 2. Energy in use
- 3. Resilience and longevity
- 4. Biodiversity and greening up

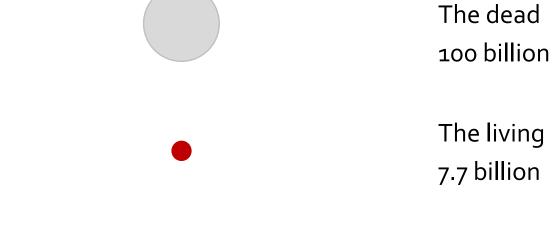
Upvc windows

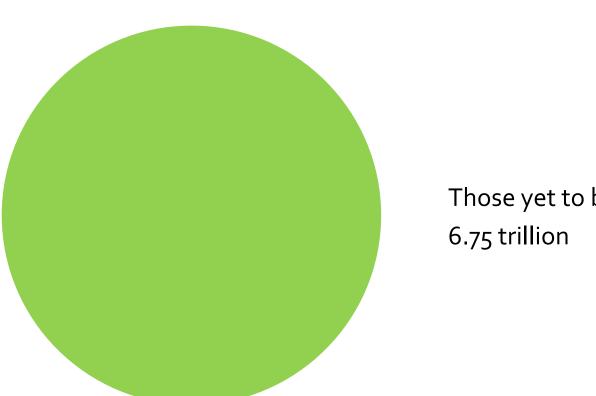
- Manufacutring: 43% oil
- In use: 0.7W/m2k 1.2W/m2k (for wood) vs. 0.8W/m2k-1.5W/m2k (for upvc -low is good)
- Longevity: upvc windows last 25 years, 3% can be recycled & release hazardous chemicals



Roman Krznaric: what about the silent majority of generations yet unborn?







Those yet to be born

Seventh generation design



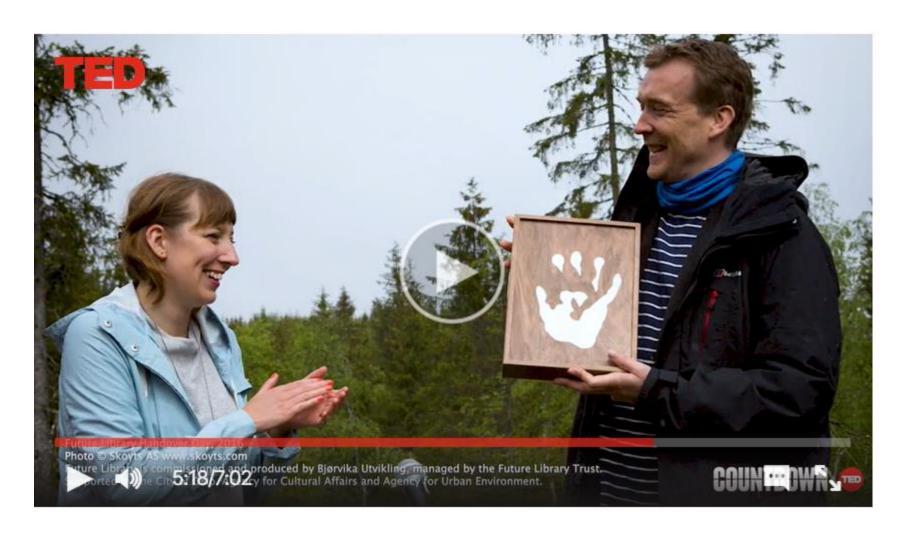


Ceremonial robes (residents from 2060) make more long term decisions

Kyoto & towns across Japan

Katie Paterson's future library – a century in the making





Every year donation of a book — to be unread until 2014 while....

Katie Paterson's future library – a century in the making





.... Meanwhile a forest of trees planted for this purpose grows on which they will be printed

Energy use in office buildings increases with height per sqm



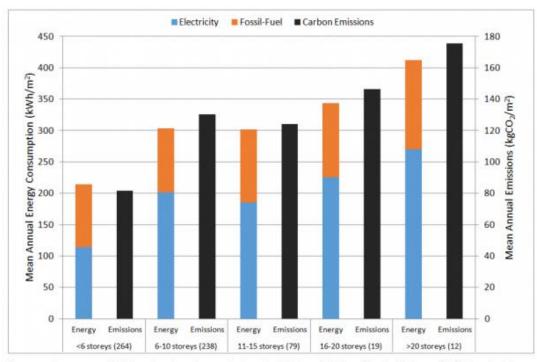


Figure 1: Energy use (kWh/m2) and carbon emissions (kgCO2/m2) in 600 office buildings of differing heights.

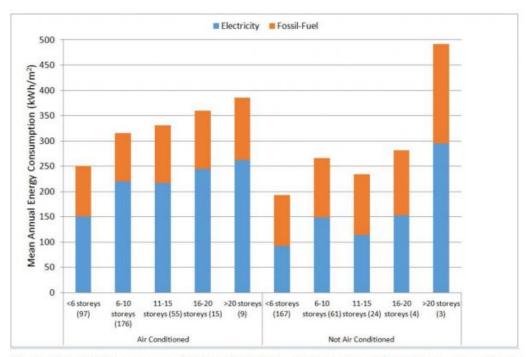
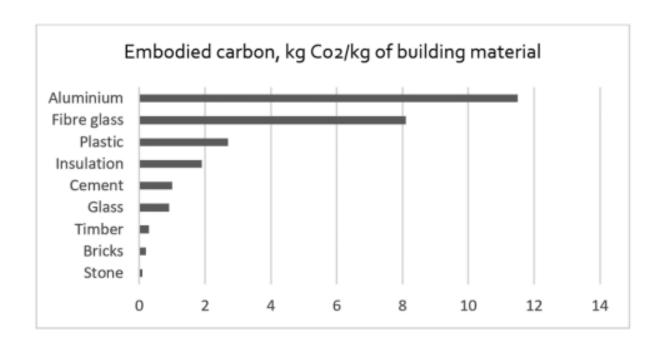


Figure 2: The results for energy use of Figure 1 divided between air-conditioned (left) and non-air-conditioned buildings (right)

Materials matter... but so does longevity





Greenest building is the one that already exists

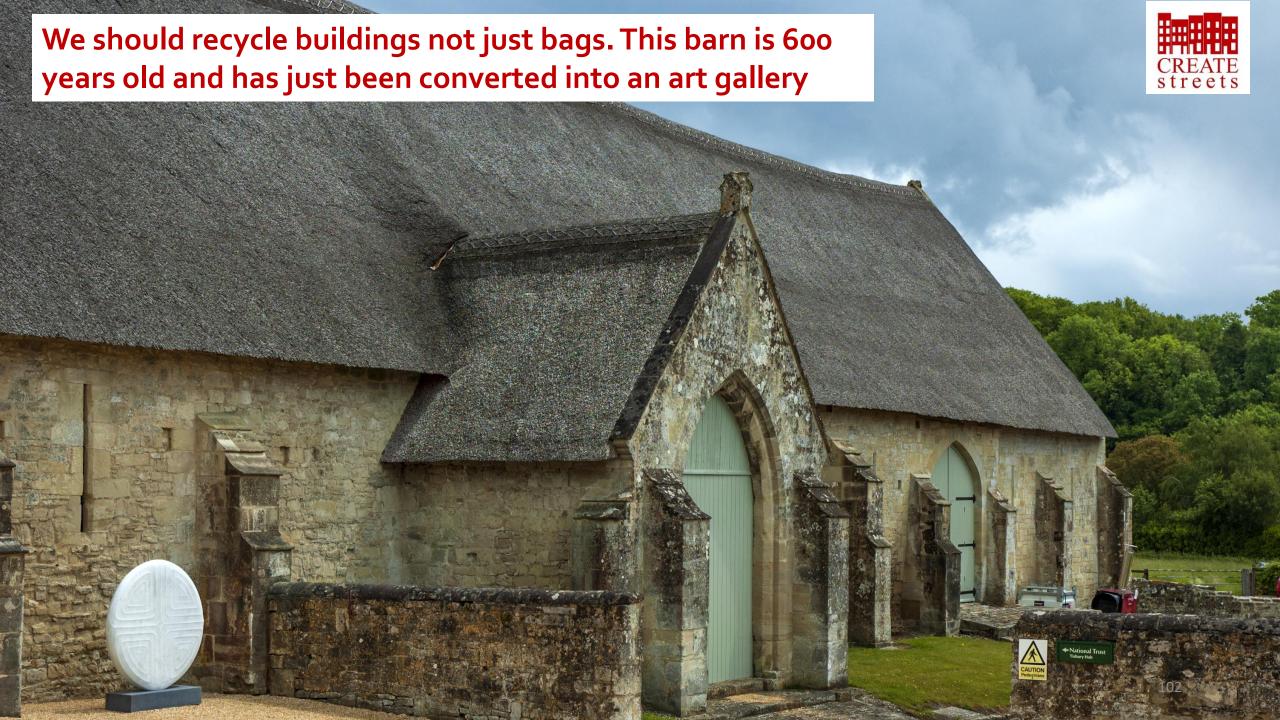
- Resilient and successful places flex their uses easily over the centuries. And in doing so their whole life carbon costs collapses.
- Constructing a new-build two-bedroom house uses the equivalent of 80 tonnes of CO₂.
 Refurbishment uses eight tonnes. Even with the highest energy-efficient specification the new build would take over 100 years to catch up.
- The carbon embodied in new residential buildings can account for more than 50% of their lifetime greenhouse gas emissions. Recycling buildings is normally more sustainable than demolishing them and starting afresh.

Deep green: things of beauty survive and are re-used

















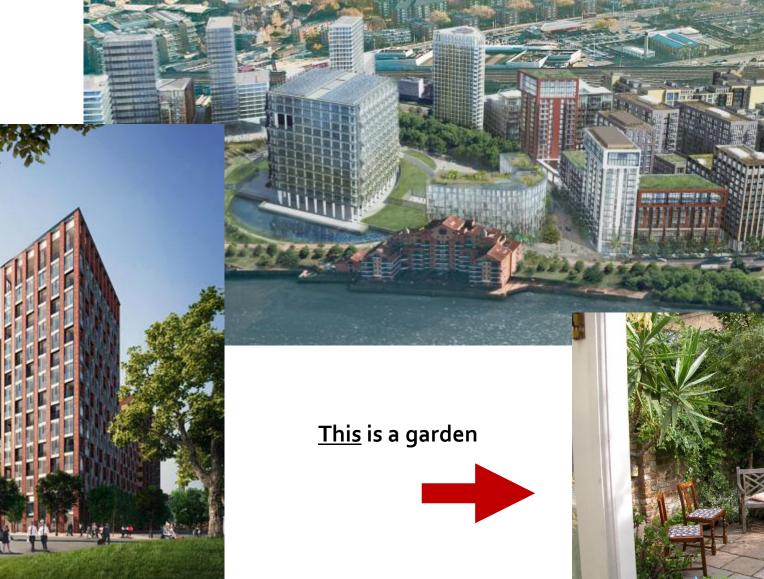
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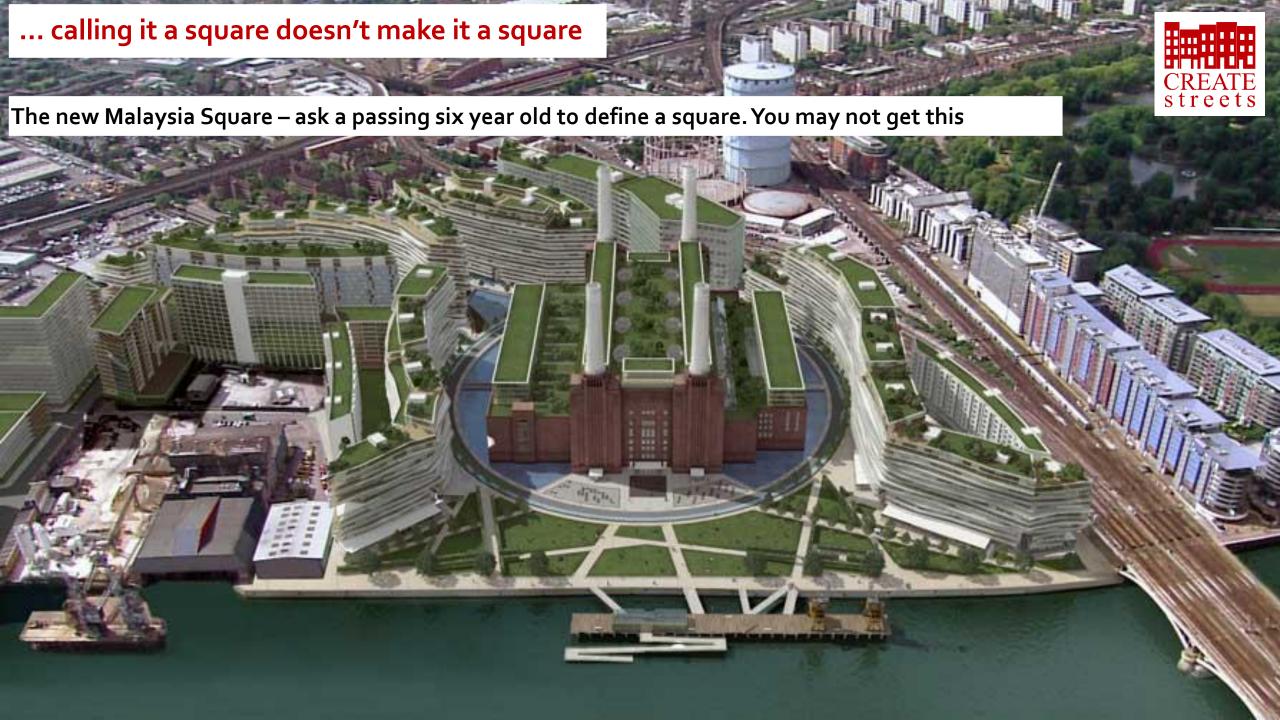
4.It's the pictures not the words: beware of "good design" as a phrase

Developers are often using the words of good design but....



... calling it gardens doesn't make it a garden





Calling it a village doesn't make it a village

This <u>is</u> a village

Kiddbrooke Village & a real village







Calling it 'Canaletto' does not make it so







This is *not*Canaletto



This *is*Canaletto







Octavia Hill: "we all want beauty for the refreshment of our souls"





